

1 Introduction

This document outlines the game of tag that Nathan Brown is running. The game will start at 10:00pm CST on Feb 21, 2025, and will end exactly 240 hours (10 days) later at 10:00pm CST on Mar 3, 2025.

2 Tag Rules

- There will be 1 tagger if the game contains 4 or fewer players, 2 taggers if the game contains 5-8 players (inclusive), 3 taggers if the game contains 9-12 players (inclusive), or 4 taggers if the game contains 13 or more players.
- The players who start as taggers (at the beginning of the game) will be randomly selected via wheelofnames.com. Each tagger will begin with a Crayola marker.
- To tag someone, you must physically touch them with your Crayola marker. (You may not tag players who are currently taggers.) Once you tag someone, give them the Crayola marker and send a message in the #tags channel notifying the other players. If possible, send a photo of the new tagger with their marker.
- Once you are tagged, you must wait 1 minute before tagging anyone else and wait 15 minutes before tagging the person who tagged you.
- Players cannot be tagged in these three circumstances:
 - No player may be tagged inside J2 Dining, Jester City Limits Dining, or Kins Dining.
 - No player may be tagged inside their place of residence. For example, a player who lives in Kins cannot be tagged inside Kins, and a player who lives in Moontower cannot be tagged inside Moontower.
 - No player may be tagged inside an academic building while attending a class there *that they are registered for*. For example, if a player is registered for the class Architecture and Society from 12:30-2:00pm in BUR 106 on Tuesdays and Thursdays, they may not be tagged *anywhere* inside Burdine Hall from 12:25-2:00pm on Tuesdays and Thursdays. (The immunity time begins 5 minutes before class starts so people aren't late to class.)
- For matters of safety:
 - You may not throw the Crayola markers at people.
 - No forcibly holding other people hostage. You may not physically hold onto someone or otherwise prevent them from freely moving. You may not tackle someone. People who are NOT participating in 10-day tag must abide by the same restrictions. Please, play nice, and refrain from being physical as much as possible.
 - You may not steal or hold other people's stuff hostage.
- For matters of TexasTableTop official events:
 - If you are an officer or junior officer at TTT, you may not be tagged from 1:55-5:05pm on Feb 22 inside the Union.
 - No player may be tagged from 5:45-9:15pm on Feb 28 inside the Union.
- Every day, every player must post a selfie of themselves (in a Discord channel) standing on Speedway. The photo must
 - be taken between 3-9pm

- be posted immediately after it's taken
 - make it clear what part of Speedway you are on
 - be taken while physically standing on the yellow brick road
- If a player fails to post a Speedway selfie on a given day, they gain 50 points at 10pm.
 - Every player receives two "freebies": the first two days they fail to post a Speedway selfie, they don't gain points.
- At 10:00pm each day (except on Feb 21), each player who is a tagger gains 100 points.
- Once the game ends, the player(s) with the most points must choose one of two options:
 - Walk/jog/run the full length of Speedway (from the end of the yellow brick road to the other end of the yellow brick road) 20 consecutive times. You may rest, but you must complete the 20 lengths in one "sitting". You may not use a bike, scooter, or any method of transport that is not walking/jogging/running.
 - Take a full SAT practice test, which will be proctored by Nathan. Your score will be shared with all the players on the discord channel.
- Nathan reserves the absolute right to make changes to these rules in a fair and reasonable manner.